

# Ultra Wide Band Radio Fundamentals

## UWB Receivers in AWGN channels

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# Outline

Channel model

Simulation time!

Results

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## Framework (1/3)

### Channel model hypothesis

- › multipath-free
- › **AWGN** (and any other gaussian interference)
- › amplitude gain:  $\alpha = c_0/\sqrt{D\gamma}$ , so  $\alpha \equiv c_0$  @  $D = 1[\text{m}]$ .

### Optimum receiver (for **AWGN** channels)

- › **Correlator**: it correlates  $r(t)$ , the rx noisy signal (*input*), with the orthonormal waveforms  $(\psi_i)_{i=0}^{N-1}$  of the signal space basis, giving a vector  $\mathbf{Z} \in \mathbb{R}^N$  of decision variables (*output*).
- › **Detector**: it decides which waveform was transmitted by applying the ML criterion, i.e. by maximizing  $p(\mathbf{Z}|s(t))$ .

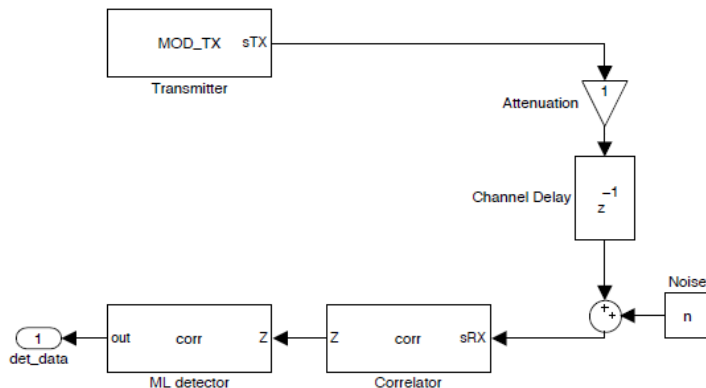
## Framework (2/3)

Two decision detection strategies may be used in case of multi-pulse signals:

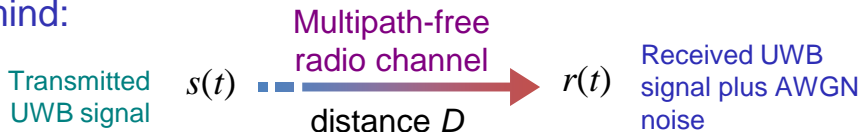
- › **SOFT**: only one decision based on the whole multi-pulse signal ( $\text{SNR}_{mp} = N_s \text{SNR}_{sp}$ )
- › **HARD**:  $N_s$  independent decisions (each with error probability  $p$ ), and final decision obtained by applying a majority criterion, leading to:

$$P_e = \sum_{k=N_s/2}^{N_s} \binom{N_s}{k} p^k (1-p)^{N_s-k}$$

## Framework (3/3)



## Remind:



$$r(t) = r_u(t) + n(t) \quad \text{Received signal}$$

$$r(t) = \underbrace{\alpha s(t - \tau)} + n(t)$$

$n(t)$  Thermal noise: realization of a stochastic Gaussian process with bilateral PSD  $N_0/2$

channel gain  $\alpha = \frac{c_0}{\sqrt{D}^\gamma}$

$c_0$  Reference channel gain at distance  $D = 1$  m

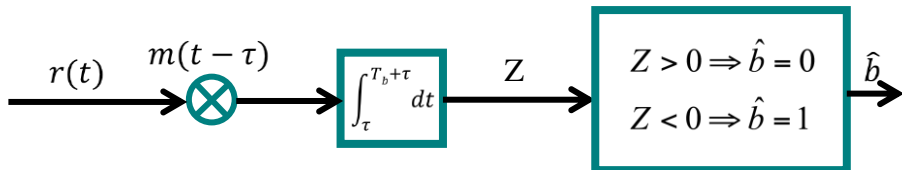
$\gamma$  Path-loss exponent

channel delay  $\tau = \frac{D}{c}$

$c$  speed of light in vacuum

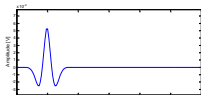
## Remind: Case 1: single-pulse PPM signals

2PPM-TH receiver architecture based on a single correlator



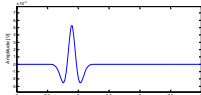
Mask correlator: 
$$m(t) = p_0(t - c_j T_C) - p_0(t - c_j T_C - \varepsilon)$$

Received signal for transmitted bit "0"



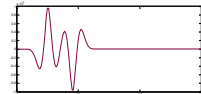
**Z is positive**

Received signal for transmitted bit "1"



**Z is negative**

Correlator Mask





## Remind: Case 2: multi-pulse PPM signals with Soft Decision Detection

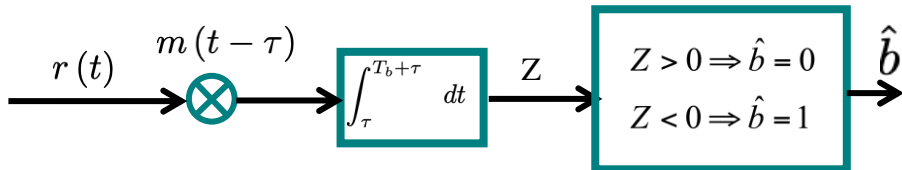
In soft decision detection, the signal formed by  $N_S$  pulses is considered as a single multi-pulse signal  $s_{mp}(t)$

$$\text{Transmitted waveform } s_{mp}(t) = \begin{cases} \sqrt{N_S E_{TX}} \sum_{j=0}^{N_S-1} \frac{1}{\sqrt{N_S}} p_0(t - jT_S - c_j T_c) & \text{for } b = 0 \\ \sqrt{N_S E_{TX}} \sum_{j=0}^{N_S-1} \frac{1}{\sqrt{N_S}} p_0(t - jT_S - c_j T_c - \varepsilon) & \text{for } b = 1 \end{cases}$$

$$\text{Received waveform } r(t) = \alpha s_{mp}(t - \tau) + n(t)$$

## Remind: Case 2: multi-pulse PPM signals with Soft Decision Detection

2PPM-TH receiver architecture based on a single correlator



$$m(t) = \frac{1}{\sqrt{N_S}} \sum_{j=0}^{N_S-1} (p_0(t - c_j T_C) - p_0(t - c_j T_C - \epsilon))$$

$$Z = \begin{cases} +\sqrt{N_S E_{RX}} (1 - R_0(\epsilon)) + (n_0 - n_1) & \text{for } b=0 \\ -\sqrt{N_S E_{RX}} (1 - R_0(\epsilon)) + (n_0 - n_1) & \text{for } b=1 \end{cases}$$

## Remind: Case 3: multi-pulse PPM signals with Hard Decision Detection

- In hard decision detection, the receiver implements  $N_S$  independent decisions over the  $N_S$  pulses that represent one bit.
- The final decision is obtained by applying a simple majority criterion.
- It can be shown that soft decision outperforms hard decision when considering propagation over AWGN channels

$$\Pr_b = \sum_{j=\lfloor \frac{N_S}{2} \rfloor}^{N_S} \binom{N_S}{j} \Pr_{b0}^j (1 - \Pr_{b0})^{N_S-j} \quad \Pr_{b0} = \frac{1}{2} \operatorname{erfc} \left( \sqrt{\frac{1}{2} \frac{E_{RX}}{\mathcal{N}_0} (1 - R_0(\epsilon))} \right)$$

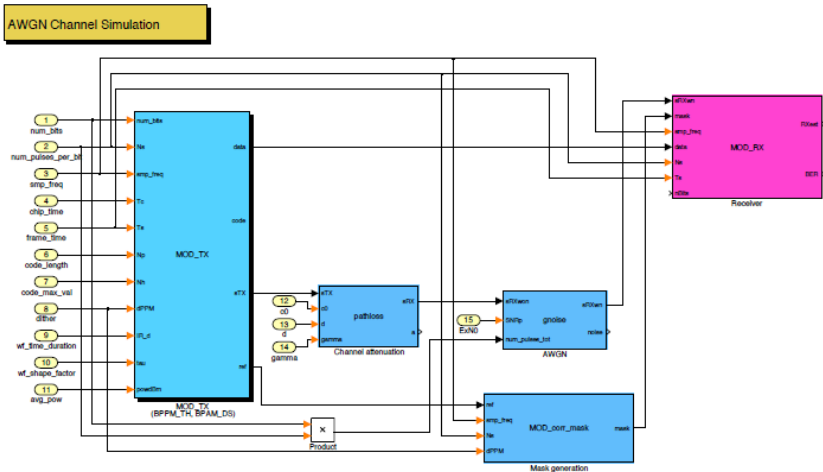
# Outline

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**Simulation time!**

Results

# Schematic



## Routines (1/2)

- To implement the **transmission** blocks, you will use the old routines for the generation of PPM signals (see PW03)
- You will have to write functions for **channel** and **receiver**:

```
[sRX, alpha] = pathloss(sTX, c0, d, gamma)
```

It implements the pathloss formula (where  $s_{TX}$  is the PPM-TH signal obtained from the function `TX_BPMM_TH`, while  $\alpha$  is the amplitude gain of the channel)

```
[sRXwn, noise] = gnoise(sRXwon, ExN0dB, n_pulses_tot)
```

It adds noise with suitable power to attain the desired  $E_b/N_0$ :  
if  $N_s > 1$ , then  $E_x/N_0 = E_b/(N_s N_0)$ .

## Routines (2/2)

```
mask = corrmask(ref, smp_freq, num_pulses, dPPM)
```

It performs two tasks:

- 1) energy normalization of `ref` signal (that is the TH-code signal from `TX_BPPM_TH`),
- 2) mask creation, by evaluating `ref-sref`, where `sref` is a version of `ref` delayed by `dPPM`.

```
[RXbits, BER] = mod_receiver(sRx, mask, smp_freq,  
bits, Ns, Ts, mod, DDT)
```

It takes decisions and measures the BER. The function should implement both types of detection:

- DDT=1: hard detection
- DDT=2: soft detection

## Input parameters:

```
c0= 10^(-30/20); %gain @1 m
d= 10; %[m]
gamma=2;
mod= 1;%PPM or mod=2%PAM
```

```
smp_freq = 50e9;
nBits = 20000;
Ts = 3e-9;
Ns = [1 3];
Tc = 1e-9;
Nh = 3;
Np = 60000;
IR_d = 0.5e-9;
tau = 0.25;
dPPM = 0.5e-9;
SNRb_dB = 0:2:10;
powdBm = -30;
```



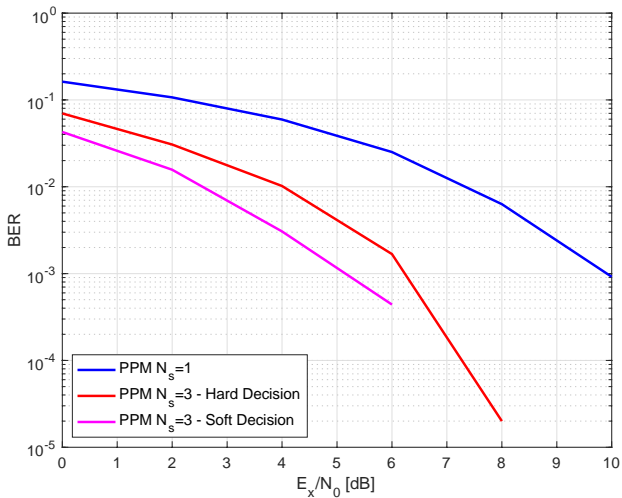
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**Results**

# Expected result



## Questions

You should be able to answer to the following questions:

1. What is the effect of  $N_s$  on  $P_e$ ?
2. What is the performance difference between soft and hard detection schemes?